

Monopoly Championships – Rules

Set-up

This game is for 2-4 players

1. Give each player £1500 in the following denominations:
2 x £500 4 x £100 1 x £50 1 x £20
2 x £10 1 x £5 5 x £1

The money left over stays in the box as the bank.

2. Shuffle the Chance and Community Chest cards and place them face-down on the allocated spaces on the board.
3. Choose someone to be the Banker. This person will be in charge of:
 - Distributing Title Cards
 - Distributing Houses and Hotels
 - Managing Auctions
 - All transactions involving the Bank's money

The Banker does not have to play; if they do, they must keep their money separate from the Bank's.

4. Each person chooses a token and places it on GO. The Banker sets the timer for 60 minutes, once play order has been determined.
5. Play starts with whoever rolls highest on two dice and moves around to the left.

How Turns Work

1. Roll both dice and move forward the total number of spaces shown.
2. If you land on an unowned Street, Railway Station or Utility, you may choose to buy it; if you choose not to, the Banker must auction it, although no-one is obliged to buy it.
3. If you roll a double, you get an extra turn; if you roll doubles three times in the same turn, you must Go To Jail.

Play

The Goal

Buy as many properties as you can and earn as much money as you can in 60 minutes.

Auctions

If a property goes to auction, the Banker begins by offering the space to everyone for £10. Any player may bid, including the player who originally landed on the space, and the property goes to the highest bidder.

If no-one wants the property, it remains unowned and play continues as normal.

Buildings

Houses can be bought as soon as you get a full colour set of Streets. Each Street can have up to 4 houses, for the cost price listed on its Title Deed card; however, you must build evenly.

Once a Street has 4 Houses, they can be traded in for a Hotel. Each Street can only have one Hotel and no Houses can be added to a Street which has a Hotel.

If all buildings are sold, you must wait for someone to sell theirs back before you can buy any more.

Scorecard

Points are allocated based on value of assets, with a bonus for the winning player.

The Winner is...

The player with the highest total money and assets (Properties and Buildings) at the end of the hour.



Monopoly Championships – Score Sheet

To be considered for the TG National Monopoly Championship, please fill out the below form with your scores after playing ONE round and return to TGHQ by Friday 28th February. Once the closing date has passed, a National winner will be chosen from all entries received, based on total points or, in the event of a tie on points, based on the total value of assets earned in the game.

Guild Name and Code						
Player's Full Name						
Player's Member ID						
Player's Email address and/or Telephone number						
Monopoly	Total Houses	X50		Total Assets value (money + properties)		Total points:
	Total Hotels	X100:		150 points to the player with the highest total		

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